
Subject: Re: Low fps on 7900GS
Posted by [JPNOD](#) on Sun, 20 Jan 2008 10:01:13 GMT
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CarrierII wrote on Fri, 18 January 2008 16:49: Actually, Renegade is more likely to be limited by his CPU than the graphics card.

Is that process eating 99% time the system idle one? If it isn't, your CPU time is being eaten by something other than Ren, which will slow it down LOADS.

Exactly, Renegade is very CPU dependant. I ran a Core 2 Quad Q6600 with a Geforce 2 MMX 400PCI. (Low settings obviously) 75 fps in a 40 player server even in tank rushes, and so on.

I could point out a few more situations, and I really think the CPU is the bottleneck here, as he has XP2400 from what I see in the screenshot and that CPU has 256cache, combined with the old XP architecture.

Graphics card power will start to matter when you start running things on higher detail in Renegade. The more players and action (the faster CPU you will need).