
Subject: Re: RA: A Path Beyond - Important notice.
Posted by [Dover](#) on Fri, 18 Jan 2008 00:02:03 GMT
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One Winged Angel wrote on Thu, 17 January 2008 15:04Dover wrote on Wed, 16 January 2008 21:46

Please keep in mind that using one set of 9 prism tanks, I was able to destroy the all three nuclear silos in one go in the second-to-last allied mission. That means that is enough firepower to destroy three (Well defended) superweapons. Keep in mind, also, that using this, I can strike anywhere.

Yeah well that's the Ai, A.K.A dumb shit.

If an RA2 noob can take down 3 well-defended superweapons like that, imagine what someone who knows what they're doing can do? Or against a less defended target (Since you can't plant 4 tesla coils EVERYWHERE in your base)

And if I capture an iron curtain? Goodbye base, no counter, unless you want to chronoshift me into water, and all I have to do is scatter, or move.
