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Subject: Re: Roleplay 2 Progress

Posted by [Canadacdn](#) on Mon, 14 Jan 2008 22:22:18 GMT

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No more drama. Anyway, the map has been getting delayed a lot, because there's like, three people working on it. If we had more help (if anyone can rig some 1st person weapons, shoot me a PM) then it would be done a lot faster.

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