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Subject: Re: Roleplay 2 Progress

Posted by [Canadacd](#)n on Mon, 14 Jan 2008 14:41:47 GMT

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You should be thanking Blazea58 for the awesome looking map, I just do the Leveledit stuff.

Spice, I thought about putting alternating weather on the map, but I'm unsure, because it might interfere with people making movies and such.

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