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Subject: Re: Radar Map HUDs  
Posted by [DutchNeon](#) on Sun, 13 Jan 2008 16:36:10 GMT  
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Any1 found a good working islands? I have been trying it with slave's Island but i cant get the scale right, when i spawn in the airstrip, i spawn on the strip where the cargo drops according to the HUD :\

Also, sometimes it looks like the turrets move, so when you walk away from them, they move away too (litterly) and, for example, the turret at city flying then appears on the strip for some time.

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