
Subject: Re: FDS Status Reporter Plugin doesnt work
Posted by [danpaul88](#) on Sat, 12 Jan 2008 22:03:10 GMT
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NB: Edited the above to replace \$i with \$i+9 on the line below the comment "// Adjust time field". As for why you need to adjust the time field, I am not entirely sure, but it was in the old code so I kept it. IIRC it was so that it could be parsed as a float for entry into a MySQL database (The \$playerData and \$gameData arrays don't exist in the live version TK2 use, it just goes straight into a database, but I replaced it with those to make it more clear what everything is).
