Subject: Re: So...Advantages, disadvantages..? Posted by Dover on Fri, 11 Jan 2008 09:07:42 GMT View Forum Message <> Reply to Message

MWright967 wrote on Fri, 11 January 2008 00:18Spoony wrote on Fri, 11 January 2008 02:10MWright967 wrote on Fri, 11 January 2008 01:11MWright967 gets a magical thing called a Volt Rifle, which doesn't have such a slow firing speed and will kill an Orca before having to reload.

volt rifle vs an orca...

you, my friend, have never played against anyone remotely capable of using an orca

Let me guess, are they going to run me over? I can jump for a reason. Are they going to headshot me? Cool. I'll go get in a little tunnel, structure, or corner so they can't. Are they going to use missles on me? Possibly. They're also hard to aim and pretty much suck.

I'm not worried

If I was attacking with Orca, and I see you with a Volt Auto Rifle, here's what I would do, in this order:

1) Laugh

2) FLY AWAY. The while they are pretty powerful, the range on them is downright lol-worthty. Once I'm out of range, I will...

3) Either gun you down from out of range (Since orcas outrange Volt Auto Rifles, unless I'm mistaken) OR fly away and proceed to take potshots at your harvester or the structure of my choice, since your Volt Auto Rifle is powerless to stop me and you can't hope to match the speed of an Orca.

Next time, use a ramjet rifle, which kills orcas/apaches in a mere 5 shots (1 clip + 1 shot). Not only will you destroy the orca in less time than it would take with a Volt Auto Rifle, but you'd be able to hit it so long as you maintain line-of-sight, as the ramjet has near-unlimited range.

Also, note that jumping does not safeguard against being run over.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums