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Subject: Direct Renegade Win32 C++ Support.

Posted by [Dave Anderson](#) on Fri, 11 Jan 2008 03:33:48 GMT

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DPDN (DCOM Productions .NET) is proud to announce its \*game specific\* development support category of its forums. Here you can now find its first subforum which is specifically for Command & Conquer Renegade. The goal of this forum is to allow people to discuss and help one another with tasks such as editing scripts.dll.

With this new addition to DPDN, it would also be nice if we had a few people familiar with editing scripts.dll to help out in the forums. I personally do not have any affiliation with Renegade programming, but others do and I hope to allow those people to bring forth their great skills to create yet another great source for Renegade development.

This can be found on our forums on the index page or by direct link.

<http://forums.dcomproductions.net/>

<http://forums.dcomproductions.net/viewforum.php?f=46>

Thanks,

- Owner of DPDN

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