
Subject: Re: How make a box on a model thats not seable like the gdi recon on that
Posted by [cpjok](#) on Thu, 10 Jan 2008 20:26:53 GMT

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hey what about this buggy its very big and i dont know how to get it to move like set up
animation/wheels

File Attachments

1) [ScreenShot07.png](#), downloaded 209 times

