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Subject: Re: Uber HUD (final part)

Posted by [danpaul88](#) on Wed, 09 Jan 2008 18:52:34 GMT

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Now that you mention it, it is VERY obvious he has removed that-which-shall-not be named from the top corner. Hence why he is able to see enemy vehicles, so stop with the bullshit excuses about playing on servers with radar mode 2, I don't think I have even SEEN a server running radar mode 2 in years, not AOW ones anyway.

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