
Subject: Re: So...Advantages, disadvantages..?
Posted by [Spoony](#) on Wed, 09 Jan 2008 03:07:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

argathol3 wrote on Mon, 07 January 2008

15:56ftp://ftpfiles.ren-archive.com/Masters_City_Rushes.wmv

the fact that kind of thing works against an enemy who absolutely sucks doesn't make them good strategies

for example, the first one

- cityflying and nod you get a humvee AND an apc to your hand? that alone proves they don't know what they're doing
 - there are a bunch of nod guys already in the Hon as you run in and you still got your remotes off? again, these don't demonstrate good strategies, they demonstrate the fact you were playing against feeble opposition
-