Subject: Re: Boink sound replacement? Posted by Ethenal on Wed, 09 Jan 2008 00:36:49 GMT View Forum Message <> Reply to Message

R315r4z0r wrote on Tue, 08 January 2008 16:36I specifically said .wav because it has to be a wav. I have had no luck with MP3s.

That's what I thought, Iol. :S

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums