
Subject: ssgm dde hook problem

Posted by [neofmat](#) on Sat, 05 Jan 2008 04:17:39 GMT

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Hello all,

I'm trying to run the example plugin via vs 2005. Everything works fine but the following function is not being called. I like to hide the custom chat hook commands from being passed to console. Anyone encountered that error ? I thought the example would work on its own without any modification :\

(ssgm_version.ini)

[Version]

SSGM=2.0.2

Scripts=3.4.1

BHS=3.4

```
//Hook into SSGM's DDE channel.
```

```
//Return false to stop it from being passed to the console.
```

```
DLLEXPORT bool SSGM_DDE_Hook(const char *DDE) {
```

```
    printf("SSGM_DDE_Hook called %s\n",DDE);
```

```
    TokenClass Text(DDE);
```

```
    if (Text[1] == "test") {
```

```
        printf("\n%s\n" command called with parameters: \"%s\"\n",Text[1].c_str(),Text(2).c_str());
```

```
        return false;
```

```
    }
```

```
    return true;
```

```
}
```
