02:15danpaul88 wrote on Thu, 03 January 2008 10:52If they didn't how would the engine know what animation to look for? It can't just randomly pick a name out of thin air, hence the names have to have a pre-determined format so the engine knows what it's looking for.

If you need something explained, either 3D, scripting or something else this is the one to ask He got answers for everything!

Ctrl+3

Uhh what?