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Subject: Re: Railgun "Boinkier" than the Ramjet  
Posted by [Chimp](#) on Fri, 04 Jan 2008 05:13:09 GMT  
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around (e.g. Mesa's cave) a ramjet will not make the enemy vehicles retreat. They won't even fire at you, they'd move out and either squish you, get the other infantry to shred you or a light, fast-firing vehicle to. . And then everyone starts jumping around because of the noisy blue streaks coming from the other side of the battlefield.

But a railgun will send tanks into retreat (with the enemy), allowing you to survive longer, and infantry rarely start jumping when they hear one fire unless they see a red-laser playing pin-the-tail-on-the-donkey with them, which will not be too common if you are a good shot.

In vehicle populated areas

Rav/Syd > Hav/Sak (killing other infantry, not killing each other)

What do you think?

I'm not sure if you mean: Is the rail gun not as feared or is the rail gun actually STRONGER?

Well, I'm assuming it's a bit of both.

Naturally, people don't flee from the rail gun for 3 reasons...One, it's thought of mainly as an anti-tank weapon, two, it's slower so they think it's less frightening, and three, the sound just isn't as provocative.

However, if you're talking power wise, the rail gun..While more effective on TANKS, is not as good vs. artillery, or humans. The railgun will pick off humans MUCH faster and with better accuracy, and it can tear down MRL's and arty's faster.

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