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Subject: Re: C&C Tiberian

Posted by [w0dka](#) on Thu, 03 Jan 2008 22:17:09 GMT

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A german console-mag says Unreal3 Engine.

Sounds pretty much like Star Wars Rep. Commando, good Game but short and no Replayvalue

I'm the only one missing Nod units?

Hope thats not only Scrin vs. GDI

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