
Subject: Re: WOULD LOVE TO SEE THIS

Posted by [bisen11](#) on Thu, 03 Jan 2008 21:35:21 GMT

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AoBfrost wrote on Thu, 03 January 2008 09:42The map would require all the nod buildings , vehicles, and characters to be skinned another color, that would add more to the map download size.

Nah, just change the pct settings so you buy nod and gdi stuff. The only problem I can see is you would spawn as a gdi soldier at the beggining. As for the buildings you would just have to take them in Renx and rename the meshes just like when someone adds to Obelisks to a map. Then in Level edit you'd have to edit the building controller a bit. Also you may have to make a cnc_c130drop2 or something for their airstrip to follow then tell the building controller to use that.
