
Subject: Re: Cannot find these textures:

Posted by [rrutk](#) on Thu, 03 Jan 2008 16:47:15 GMT

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crazfulla wrote on Thu, 03 January 2008 14:021. W3d viewer is shite, try 'MAKE'ing the terrain in Level Edit.

2. I don't think u can in W3d Viewer, same suggestion as above.

I don't know why, but Level Edit crashes every time i load a lvl-file. Does it works on WinXP?

I found out, to to make overlays with W3D-Viewer. Load both w3d-Files, make Aggregates and then select them in Bone-Management.

I guess, it is not pssible to save this. But enough for making an overhead-projektion.

So, the last problem is glacier_flying:

<http://www.united-forum.de/showthread.php?t=62675>
