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Subject: Re: Veteran Plugin.

Posted by [wittebolx](#) on Wed, 02 Jan 2008 17:26:02 GMT

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hey reborn about the vet system, i added your code and tried to compile it, but there were many errors.

i got some help from roshambo with fixing some of the errors but at a moment roshambo said he needed the functions.

i cant seem to find those?

can you help on that?

```
1>gmmmain.obj : error LNK2019: unresolved external symbol "bool __cdecl
```

```
IsLowClassVehicle(char const *)" (?IsLowClassVehicle@@YA_NPBD@Z) referenced in function "private: virtual void __thiscall reb_vet_System_Vehicles::Custom(unsigned char *,int,int,unsigned char *)" (?Custom@reb_vet_System_Vehicles@@EAEXPAEHH0@Z)
```

```
1>gmscripts.obj : error LNK2019: unresolved external symbol "int __cdecl GetPoints(char const *)" (?GetPoints@@YAHPBD@Z) referenced in function "private: virtual void __thiscall
```

```
MDB_SSGM_Player::Killed(unsigned char *,unsigned char *)"
```

```
(?Killed@MDB_SSGM_Player@@EAEXPAE0@Z)
```

```
1>scripts.dll : fatal error LNK1120: 2 unresolved externals
```