
Subject: Re: Items invisible

Posted by [reborn](#) on Wed, 02 Jan 2008 05:20:40 GMT

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RidoYugo wrote on Tue, 01 January 2008 19:23Ok thnx now i see it.
But when i place a nuke on a gdi ped, then it won't work.
I have placed a beacon script on the gdi ped, but i don't work.
How do i fix that?

You don't add the beacon script on the ped, it's a zone script.
