
Subject: Calling all 3d Artists!

Posted by [Genesis2001](#) on Mon, 31 Dec 2007 01:31:39 GMT

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Calling all 3d Artists!

Scud Storm and Star Wars Mod Teams are seeking you, yes YOU! We're seeking talented individuals who know how to work 3d manipulation software such as 3DS Max 8 and RenX to develop, render, and texture in-game units, vehicles, and structures.

Preferred Qualifications:

Knowledge in 3DS Max7 & 3DS Max8 or RenX

Ability to make a 3d model from a 2d image

Ability to make a 3d model from their head

Head over to our forums, register, and apply today!

Thanks,
MathK1LL

Neo-Games Founder

Scud Storm PR Manager

Star Wars Mod Producer

Renegade 40k PR Manager
