
Subject: Re: New to Renegade
Posted by [Zion](#) on Sun, 30 Dec 2007 05:24:12 GMT
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The point I'm trying to make is, our games don't require Renegade to be installed, they're standalone, whereas your mod required Renegade to be installed.

Quite a difference, no?

Hence why I said "games" and not "mods".
