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Subject: Re: C&C Tiberium - FPS Game  
Posted by [Ryu](#) on Fri, 28 Dec 2007 10:16:07 GMT  
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Ethenal wrote on Fri, 28 December 2007 04:00nopol10 wrote on Thu, 27 December 2007 21:53Ethenal wrote on Fri, 28 December 2007 10:53Just to reiterate what Fobby said, UT3 has very low specs compared to games like Crysis. If you can maintain a decent 30FPS in a 40 player Renegade server, chances are you can run UT3.

Not true... I have to run UT3 at lowest to frag some people properly while I can run Rene at highest in a huge server at around 70fps.

You must have a strong CPU and a terrible video card. I run 5-20FPS on n00bstories (50 players), but can run UT3 with around 50-60.

How much ram do you have?

Also, turn on Anti-aliasing to 2MSAA, I'm pretty sure you'll notice more FPS.

Spoony wrote on Thu, 27 December 2007 22:48  
Frankly, I'm just waiting for Tiberium to be released, turn out to be actually very good, and watch half the people here get really angry at that.

I was thinking about something similar to this, and I realised:

If people actually love this game, not only does it prove it's good, but EA actually got it right this time, hopefully it isn't a shitty clone of BF2/BF2142 and has an original idea.

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