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Subject: Re: Assault Teams and Fire Teams...Why not?  
Posted by [newcheese](#) on Thu, 27 Dec 2007 19:11:22 GMT  
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see? this is what i'm talking about. OF COURSE i've played in jelly servers and i don't know what other server you consider goods. the only difference between players in different servers is exactly how bad they are, but none of the players are any good.

not like it matters though.

anyway, clan wars! yeah!

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