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Subject: RENEGADE EVOLUTIONS ONLINE \_ INFO INSIDE !!

Posted by [Aircraftkiller](#) on Thu, 06 Mar 2003 00:59:47 GMT

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But the question still remains, StoneRook:

Why do we need a fan-supported service? We have Westwood Online. We have GameSpy Arcade. Neither of which will disappear for a very long time.

There is no real need for REOL. I understand that promoting it, as I have before, will make it live... Yet I have already and no one knows about it, still. There is only so much I can do, even if I am supposedly the most well known person around here.

The fact remains: You'll never get the word out. Players want what is easiest to access - Westwood Online. It's already there, doesn't require that you use some program that could do things you don't want it to do, and it doesn't require that you switch over to another unfamiliar service.

Perhaps no one thought that out carefully enough... Perhaps people have too many grand visions for a game that doesn't require them. I don't know, I just make maps.

My point here is that we don't need REOL. What purpose does it serve? The naysayers of WOL said it would die - yet it's still here and hasn't left us except for maintenance or server moves. It's been around for five or more years. WOL is the player's choice, followed by GameSpy Arcade, then followed by nothing else... Because REOL really isn't making any impressions in the WOL community.

It's sad, too. I'd like to see it survive, but your efforts would be better suited to working with BlazeRegulator, working on modifications and maps, and generally helping the community live by doing more work.

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