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Subject: Re: Raveshaw throw

Posted by [Jerad2142](#) on Mon, 24 Dec 2007 05:00:20 GMT

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royal to the brotherhood wrote on Sat, 22 December 2007 11:59probably w3d animation

Even if it was a w3d animation thats not really what I am hunting for, I am looking for what detects you hitting the walls and stuff. If we can figure that out, who knows what we will be able to do.

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