Subject: CLOSED well not closed butdont need no more help on this
Posted by cpjok on Sat, 22 Dec 2007 20:05:25 GMT
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Ok This Topic as for Flying Object's Ramp's Now I Know I Think

So Now I Changed It to Gmax Help

i have a model thats gmax it has animation already but when i add texture and export it ti W3D and open it in W3D Viewer it has a ERROR and wont do anything

anyway here is the model if some one could help

File Attachments
1) UFO.zip, downloaded 144 times

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