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Subject: Re: If you were making a patch for Renegade, what would you do?

Posted by [Canadacdn](#) on Sat, 22 Dec 2007 17:52:10 GMT

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They should add physics that throw infantry around when they get killed by an explosion. Ren has the animations for it and it looks silly when a guy just falls over when the infantry gets hit head-on by a fucking tank shell.

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