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Subject: Re: [Help] Doors server-side

Posted by [Zion](#) on Sat, 22 Dec 2007 15:35:40 GMT

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That's not serverside.

I'm not sure how to get doors to animate serversided, i just know that they physically open but look closed. You can still walk through them, but you 'jump' (lag, your client thinks they're closed but the server says otherwise) through them.

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