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Subject: Re: C&C Tiberium - FPS Game

Posted by [Spoony](#) on Fri, 21 Dec 2007 18:56:52 GMT

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Spoony wrote on Fri, 21 December 2007 11:12 For all anybody here knows EA might have a completely new and innovative gameplay system for an FPS, in the same way as Renegade's C&C mode was new and innovative.

Spoony wrote on Fri, 21 December 2007 11:12 My point is that if you were expecting a copy of Renegade with newer graphics

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