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Subject: Re: C&C Tiberium - FPS Game

Posted by [Spoony](#) on Fri, 21 Dec 2007 17:12:29 GMT

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It's not the end of the world if Tiberium doesn't have a C&C mode. Nobody ever said this game would be "Renegade 2".

For all anybody here knows EA might have a completely new and innovative gameplay system for an FPS, in the same way as Renegade's C&C mode was new and innovative.

My point is that if you were expecting a copy of Renegade with newer graphics, EA isn't disappointing you - you're disappointing yourself from leading yourself on.

(another thing to remember - everyone thought C&C3 would be like Generals and ZH... anyone being that wrong about something should probably ease off the predictions for a while)

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