
Subject: Re: Radar Map HUDs

Posted by [Scrin](#) on Fri, 21 Dec 2007 11:59:21 GMT

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Ethenal wrote on Thu, 20 December 2007 23:44Trio wrote on Thu, 20 December 2007 23:42In order to make that HUD work on 800x600, it would take some serious work, unless you wanted it all crammed together.

arg, stop being a homo and upgrade your 1988 monitor.

I use 800x600... because my comp sucks.
comp sucks for halo 3....?
