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Subject: FDS Bug?

Posted by [trooprm02](#) on Thu, 20 Dec 2007 20:55:51 GMT

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Well, since I started hosting a backup server, on a home server rig I setup, my internet has been somewhat spotty, no enet the weekend that just past, 2 full feet of snow, so I RDP to my server, and it shows the typical Windows XP, recieved an error and must restart/shutdown message, but I didn't both copy/saving the tech details of the bug because I figured I would just upload the crashdump. Well anyway, so I hit dont send, cancel, the server is still running, and I type type in the console, it shows all the commands, and looks fine. BUT, the server does not show up on the list

I restart it, and everything works fine. Oh, and also, no crashdump is mystrasly made . This now happens anytime the server losses connection over an 6+ hour time period, shouldn't it just keep saying, lost connection, and keep trying to connect untill it does? Any suggestions, is this a known bug?

If no one has heard/seen this before, ill copy the XP tech error message, it did have something to do with server.dat if I remeber clearly (my server.dat is the BI server.dat, with the gameplay pending patch).

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