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Subject: Re: If you were making a patch for Renegade, what would you do?

Posted by [Craziac](#) on Wed, 19 Dec 2007 23:39:14 GMT

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I'd redo the entire thing. I already have a small patch right now (has some fixes, additions and such) that I use for myself.

But really, I think the whole engine needs to be redone to iron out all the bugs. They should use the CryENGINE

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