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Subject: Re: If you were making a patch for Renegade, what would you do?

Posted by [IronWarrior](#) on Wed, 19 Dec 2007 23:36:12 GMT

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danpaul88 wrote on Wed, 19 December 2007 16:20 PunkBuster is already bypassed, why the hell would you want it in Renegade? It's completely useless and wouldn't stop any more cheaters than RenGuard does.

There's communities full of people dedicated to bypassing PunkBuster, so if you think it's secure you need to pull your head out of your ass and look around in any PB protected game and see all the cheaters getting away without punishment.

Punk Buster doesn't crash the game, Renguard does, this is why I request that you make a brbot that can disable renguard.

But to be honest, when Punk Buster is not being a fucking bitch, it has GREAT banning powers.

I do alot of tech support for America's Army, so I deal with Punk Buster problems all day, I can say, I really hate PB and their fucking gay updates. But, I do love Punk Buster when a cheater comes to the support channel and asks am hardware banned, help me.

Banning cheaters by hardware is awesome, PB offers that, but if I had a choice, maybe VAC?, never had problems with that really.

My own thoughts on a patch.

Auto-Map Downloader.

Auto-File Downlaoder which would allow scripts and files to be downloaded for server side servers.

More mod support.

Game Console interface.