Subject: Re: [RELEASE] Nod Survival Map
Posted by Brandon on Wed, 19 Dec 2007 21:17:14 GMT

View Forum Message <> Reply to Message

That's not what my problem was, I had an extra box checked on the spawners that I shouldn't have had checked so it was over-riding my settings. I fixed it last night, but thanks anyways, help is always appreciated.

We should have the first server-side edition released this weekend.