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Subject: Re: C&C Tiberium - FPS Game

Posted by [Chuck Norris](#) on Wed, 19 Dec 2007 02:45:53 GMT

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Another generic FPS that's supposed to be the next big thing that just gets abandoned by EA and fails almost as quickly as it's launched. What's new?

EA has great marketing. They need to work REALLY hard at PR (public relations) though, and their ideas are getting as low as it can go these days.

P.S. I'm not bashing EA just to do it. It just frustrates me to know that they have the potential but never use it.

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