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Subject: Re: C&C Tiberium - FPS Game

Posted by [Ethenal](#) on Tue, 18 Dec 2007 23:47:01 GMT

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{SB}Lone0001 wrote on Tue, 18 December 2007 17:45Quote:EALA has a long history of developing groundbreaking real-time strategy games with the Command & Conquer series.

1st I just had to quote this and disagree very much first of all to me Generals and ZH were not good at all and C&C3 was alright but not really really good and 2nd they have only made 3 games so how exactly can they say they have a long history of making them?

Maybe they consider Westwood as EALA?

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