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Subject: Re: C&C Tiberium - FPS Game

Posted by [GEORGE ZIMMER](#) on Tue, 18 Dec 2007 21:33:47 GMT

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I more of meant the apocalyptic feel from TS and such. Although, that had more of a yellow and desert-like feel to it.

But I think the new looks of the metallic stuff and blue-ish/green-ish color will fit better with scrin invasions. It'll be pretty freaky yet awesome at the same time.

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