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Subject: Re: What made of Renegade a good game for us?

Posted by [cmatt42](#) on Tue, 18 Dec 2007 00:41:46 GMT

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Well, of course you've covered pretty much what I'd agree about multiplayer.

For the game in general, I just love the atmosphere the game projects on us players, as if Westwood's main goal was entertainment, not just a way to make a quick buck. I'm talking about the jokes, and the little goodies hidden within always.dat, etc., it just reminds me of how great games once were.

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