Subject: Re: C&C Tiberium - FPS Game
Posted by Ryu on Mon, 17 Dec 2007 15:49:22 GMT

EA Apoc wrote on Mon, 17 December 2007 01:00
Words

Ok, But can you tell us this?

What game engine will EA be using for C&C Tiberium?

I know EA have their hands on the CryEngine..

So just the heads up so Hard core Renegade fans can upgrade their computers before the release, eh?