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Subject: Re: C&C Tiberium - FPS Game

Posted by [Spoony](#) on Mon, 17 Dec 2007 00:24:05 GMT

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Ryu wrote on Sun, 16 December 2007 15:12 You fail to realise that I'm talking in the manner of the desolators strong and weak points.

Not "Who in command the unit", In general, It's HP, It's damage zone, and what not.

A SNIPER RIFLE (Had to capitalize that, Just for you honey.) is a long ranged weapon, Not that I've ever used one against a desolator, but simple logic would follow, Sniper would stay alive and desolator gets sniped.

On a serious note, while playing a 2v2 with some buds, a guy had a desolator by my ore field.

1 tank killed it, while he deployed his radioactive charge-thingy-ma-jig, Might have been 2 tanks, can't remember exactly.

Then we have jet pack troopers.. a air unit, should I explain this unit to you?

It's so funny watching you try to be condescending when the truth is if you'd ever played a 1v1 against a skilled opponent you'd know how absolutely dead wrong you are. It's like watching some guy who thinks he's an awesome sniper due to his vast experience playing the campaign... play his first multiplayer game.

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