

---

Subject: Re: C&C Tiberium - FPS Game

Posted by [TeamWolf](#) on Sun, 16 Dec 2007 19:10:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well tbh, C&C3 sucked after patch 5 lol, and from i hear/see of what the new FPS is ment to be like, i can't say i'm looking forward to it... because the only way i can see a C&C FPS is on an engine like ren's. If you just remake the ren engine but better (like new fgx and the rest) then it would be a great FPS, and don't focus too heavily on scrin... its not that interesting to see more aliens.

---