
Subject: Re: C&C Tiberium - FPS Game

Posted by [EA Apoc](#) on Sun, 16 Dec 2007 18:32:14 GMT

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I can't say I am surprised at the "tenuous" response here by many, its exactly the same response we received when we announced Command & Conquer 3, and I think in the end we proved a lot of people wrong and put a lot of happy C&C smiles on your faces (save for a few tiberium trees and a couple canon issues here and there)...

The overall C&C community (Renegade included of course) is extremely passionate and tough to please, i've been your Community Manager for nearly 3 years now, believe me, I know as well as anyone what makes you guys tick, and what makes you guys happy. Yes, this will be my first time truly engaging with the Renegade community which in my opinion is the most remarkable gaming community period, simply for surviving all these years on nearly modding alone.

Naturally, we have an uphill battle once again. The proof will come in time, in naturally the same way it did for C&C 3.

More to come soon. Have faith, I think we've learned our lessons over the years. Not sure why we have to keep proving over and over again without a little trust, but I know what lies ahead and I am very excited at what is to come for you guys.

Thanks,
APOC
