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Subject: Re: C&C Tiberium - FPS Game

Posted by [R315r4z0r](#) on Thu, 13 Dec 2007 02:26:04 GMT

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All I care about is it having a C&C mode. That is the only thing that I think made Renegade fun. Playing an RTS in an FPS.

I don't believe that Renegade's "unrealistic" atmosphere made it more fun... if anything it was a draw back... IMO.

Basically EA can throw whatever they want into the game, model it after what they want... as long as it does have C&C roots.

the only thing I care about is it having C&C mode.

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