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Subject: Re: Mapping, what you use?

Posted by [R315r4z0r](#) on Wed, 12 Dec 2007 15:53:01 GMT

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Jerad Gray wrote on Wed, 12 December 2007 09:17RenX, just because all I have is 3Ds Max 9. Same. I use Renx. And stupid 3DS9 doesn't support the Renegade W3D utilities...

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