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Subject: Re: C&C Tiberium - FPS Game

Posted by [Oblivion165](#) on Wed, 12 Dec 2007 09:32:32 GMT

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Why does everything have to be about Tiberium now? I hate Tiberian Sun so f'ing much.

Snow Miser wrote on Tue, 27 November 2007 02:22

Time line:

Game Starts

13sec Missile launch detected

15Sec Rebuild Power plant

17Sec Spring noise indicating seeker mine

19Sec Rebuild Power plant

22Sec Harvester under attack (Says it for every shot taken, over and over)

25Sec Missile launch detected

27Sec Spring noise

29Sec Low power

30Sec Concrete, concrete, concrete

32Sec Missile launch detected

35Sec Driving to Walmart to return this pile of crap

37Sec Spring noise

Why not a blend like Renegade is? Or hell just make a good one that is anything other than the Tiberian Sun blunder. I do have to say the title is a little....lazy as ass.

The best I could hope for is something like Battlezone II.

EDIT:

Oh and aren't we skipping over some very important news? I saw the trailer for the Ghost Busters game and I almost rubbed one out. I can't wait for them to make a new movie and it better have Owen Wilson as one of the Ghost Busters.

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