
Subject: Re: Radar Map HUDs
Posted by [rhuarc](#) on Wed, 12 Dec 2007 04:21:15 GMT
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for your fps in renegade, itd be lower in a server tbh...

ive tried to make the islands one but i cant seem to get it where the buildings are at the right spot like the ref is rotated 90° from where it should be..
