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Subject: Re: bhs.dll

Posted by [dead6re](#) on Sun, 09 Dec 2007 20:49:11 GMT

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The default renegade font can be changed as was proven in the Core 1 patch, some people may remember how it gets changed but I removed Renegade a while back now.

If I remember, BHS.dll uses Renegade functions for drawing text so you just need to edit the .ini file in the base dir.

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