Subject: Crying wolf

Posted by General Havoc on Sun, 13 Jul 2003 16:55:30 GMT

View Forum Message <> Reply to Message

This is from a forum relating to this specific hack. Certain names/Urls have been sensored. The moderators may choose to remove this post but it is up to them. You can choose to believe it or not, it's up to you.

Posted: Tue Jun 03, 2003 21:45 Post subject: wallhack
plz, plzzzzzz ban XXXXXXXXX
i told him that this is cheating and he said: no, cause i dont use itbut he gives other pp the chance to do and this is the same in my eyes
Posted: Tue Jun 03, 2003 23:20 Post subject:
I'll make sure NN reads the server logs, and the Appropriate action will be taken.
Posted: Thu Jun 05, 2003 11:17 Post subject:
XXXXXXXXX is kicked from XXXXX for writing wallhacks. He sais he just wanted 2 test his skillz ,and that he aint using it only writing it.
Wallhacks = a way to look through walls, everybody can use/do it now.
Is there a way 2 c if ppl are using it ?
Posted: Thu Jun 05, 2003 12:00 Post subject:
in other games i used to go into spectator mode, over someone i suspecting of USING a
militaria gamenta i matam ia ga mila apataisia. matama, a i ai atamatana i adapatamig ai atamita di

wallhack.

i would find one that i downloaded and activate it when in spectator mode, and it worked in catching them 100% of the time......

i never used it outside of spectator mode cos its cheating, and i never cheat, i always play by the

but as you know Renegade does not have a spectator mode so there is Really Nothing you can do but use it yourself in-game to try catch someone out, Maybe the Admins could use it ONLY

when they suspect someone of cheating?
Posted: Thu Jun 05, 2003 22:52 Post subject:
its not only too see during wallsu can HIT your enemys with that shit, i see XXXXXXXXX in hourglass, he was a gdi and stand near wf shooting on the hilli thought is he stupid or something and than is see that he killed with nearly evry shot on personi dont think that i have to say more Posted: Fri Jun 06, 2003 04:46 Post subject:
XXX are u sure cause making a wallhack is really really easy he just changes the textures on his own machine so he can simply look trough them that takes unbelievable 5 minutes
now to the part with shooting through walls since he would hav to change the map that for he would have to hack NNs or at least code a progie which does that for him because the game would definately run outta sync and he would get his ass slammed by the server - for real i dont think XXXXX is that good he talks alot and he thinks hes the best and i dont even think he wrote that progie i find renegade hacks from time to time but most have trojans or virusses in the executable now it takes something more than a script kiddie to make a working wallhack which works through wall (shooting) maybe its just an exploit but then someone would have figured out seriously XXXXX aint the guy who is ale to code something like that
Posted: Fri Jun 06, 2003 11:38 Post subject:
Wallhack only allows you to see Objects through walls, such as Other players, Harvesters, tanks, Tiberium Crystals, Lamposts, Barrels, Trees etc you cannot shoot through walls with a Wallhack, although from its name it sounds like you can, and thats the confusing part about the wallhack programs, it depends on the game in question, but Soldier Of Fortunes Model Files (all the character, weapons & other Objects ingame) could be seen through a wall, perhaps someone has coded a program that allows you to see W3D files (Renegades object File Format) through walls. its possible and if XXXXXX has it, GOOD he should be banned for it!
Posted: Fri Jun 06, 2003 12:15 Post subject:
ok, only to have a real reason i TEST the wallhack, i doenst have it now i delete it cause i want to win with my own skills (plz believe me)

and u CAN shoot during walls, i testet it only 3 times cause i think its a fucking cheat...(i mean i killed 3 n00bs)...

use this wallhacknot funny>ban him
Posted: Fri Jun 06, 2003 16:15 Post subject:
i saw some guys doing it, like on bunker UNDER hes stood "in"wall and shoot 5 kills i got shot sometimes INSIDE a building, even by some known players dont know if thats the same Posted: Fri Jun 06, 2003 17:03 Post subject:
its true, after downloading the maps from XXXXXXXXXX website and after some tests, we came to the conclusion XXXXX was INFACT cheating on not just our server, but every single server he has ever been to! i have now removed these modified maps and i will continue to play normally. Posted: Sat Jun 07, 2003 13:05 Post subject:
As most of you guys know, I am a programmer. I am currently collecting information about preventing the wall hack from happening. I have came up with an idea, but that means the FDS needs to be modified in some fashion. I am currently designing some things and collecting information.
Also, I ran tests on the maps XXXXXXXXX is spreading. When I make a CRC32 of the map myself, those are different then the CRC32 of the original maps. So, now I need to write an app that sends the CRC to the server and have the server kick players that haven't sent their CRC value.
Posted: Sat Jun 07, 2003 13:33 Post subject:
And for english that means?
Posted: Sat Jun 07, 2003 14:28 Post subject:
XXXXXXXXX wrote: As most of you guys know, I am a programmer. I am currently collecting information about

preventing the wall hack from happening. I have came up with an idea, but that means the FDS

needs to be modified in some fashion. I am currently designing some things and collecting information.

Also, I ran tests on the maps XXXXXXXXX is spreading. When I make a CRC32 of the map myself, those are different then the CRC32 of the original maps. So, now I need to write an app that sends the CRC to the server and have the server kick players that haven't sent their CRC value.

hmm... that means the renegade game should send ure script the crc32? u can make the game send u other informations than the game data itself?

_General Havoc